Simulation of the AGILE gamma-ray imaging detector performance: Part II

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Abstract

In this paper (Paper II) we complete our discussion on the results of a comprehensive GEANT simulation of the scientific performance of the AGILE Gamma-Ray Imaging Detector (GRID), operating in the \(30\) MeV–50 GeV energy range in an equatorial orbit of height near 550 km. Here we focus on the on-board Level-2 data processing and discuss possible alternative strategies for event selection and their optimization.

We find that the dominant particle background components after our Level-2 processing are electrons and positrons of kinetic energies between 10 and 100 MeV penetrating the GRID instrument from directions almost parallel to the Tracker planes (incidence angles \(\theta \geq 90^\circ\)) or from below.

The analog (charge) information available on-board in the GRID Tracker is crucial for a reduction by almost three orders of magnitude of protons (and heavier ions) with kinetic energies near 100 MeV.

We also present in this paper the telemetry structure of the GRID photon and particle events, and obtain the on-board effective area for photon detection in the energy range \(30\) MeV–50 GeV. © 2001 Elsevier Science B.V. All rights reserved.

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1. Introduction

The use of solid state physics instruments for cosmic gamma-ray detection in space will substantially improve the scientific performance of high-energy astrophysics missions. AGILE [1,2] is a Small Scientific Mission supported by the Italian Space Agency planned to be operational in 2003. AGILE is a relatively light instrument (\(\sim 80\) kg) based on state-of-the-art Silicon detector technology with excellent imaging capabilities in the gamma-ray (30 MeV–50 GeV) and hard X-ray (10–40 keV) energy ranges. The Gamma-Ray Imaging Detector (GRID) is devoted to optimal detection and imaging of cosmic gamma-rays. It is
basically made of a Silicon Tracker and a Mini-Calorimeter as described in Ref. [1]. The Silicon Tracker has 14 planes of Si microstrip detectors (121 μm pitch) with floating strip readout (readout pitch of 242 μm) for a total on-axis radiation length of 1X0. The Mini-Calorimeter, with a total on-axis radiation length of 1.5X0, supports the event energy determination and topological reconstruction of gamma-ray events.

In this paper we complete our analysis of the on-board data processing of cosmic photon and charged particle background events by what we define “Level-2/Step-1 data processing.” We refer to a companion paper (Paper I, Longo et al., [3]) for details on the AGILE-GRID model and assumptions about the background and detector performance capabilities.

1.1. Summary of the GRID Level-1 data processing

As shown in Paper I the best Level-1 trigger strategy (required to be fast within a few tens of microseconds) is given by a combination of what we defined as the R11G and the DIS options. The R11G option is based on the combined use of signals from the anticoincidence (AC) panels and of the quantity \( R \), defined as the ratio between the total number of hit TA1 chips and the total number of fired X and Y views. The DIS option is a simplified track reconstruction based on computing the distance \( D \) of the fired TA1s from the fired AC lateral panels.

From our simulations we showed that the R11G + DIS Level-1 trigger is quite efficient in rejecting \( \sim 96\% \) of background charged particles without affecting significantly the cosmic gamma-ray detection [3]. Taking into account also the Earth albedo-photons, we expect a total (background plus cosmic photons) rate of \( \lesssim 30 \text{s}^{-1} \). This Level-2 data processing and its implications are the main subjects of the current paper.

We distinguish two steps of Level-2 processing:

**Step 1:** simple algorithms using cluster identification, analog information, and topology of events in the GRID Silicon Tracker (crucial for particle background rejection).

**Step 2:** 3D-reconstruction algorithms aimed at determining the incoming photon directions (crucial for rejecting Earth albedo-photons).

In the following, we present the main results of the simulated charged particle background processing (Level-2/Step-1), and the requirements for the on-board Level-2 software to be applied to albedo-photons.

2. Level-2 processing: Step-1

The Level-2 processing logic is applied after the Level-1 and Level-1.5 steps, and after the GRID data pre-processing, consisting in cluster identification and temporary storage in a GRID memory buffer. The Level-2 processing is asynchronous with respect to the real GRID data acquisition, and is typically limited to be completed within 1–2 ms given the GRID background requirements. We assume R11G and DIS respectively as the Level-1 and Level-1.5 trigger steps; we define as “cluster” every group of consecutive fired silicon strips with energy deposition larger than 27 keV (corresponding to \( \frac{1}{4} \text{MIP} \))., and for every cluster we assume to have available from the on-board data processing the centroid (charge-barycentric) positions, cluster widths, and cluster total charges.

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1 MIP means Minimum Ionizing Particle energy release.
An important factor to consider is the saturation of the GRID Silicon strip channels. When the energy release is larger than 5 MIP, the charge information saturates to its maximum value. Complete analog energy information is then available only for non-saturated strips, and we correctly simulate this hardware behavior.

Before discussing some Level-2 processing procedures, we recall the meaning of quantities and Level-1 trigger steps defined in Paper I:

- **TRA**: number of events characterized by primary particles or photons reaching the tracker volume, a box of $38.06 \times 38.06 \times 21.078 \text{ cm}^3$ which includes the tracker planes from the top sheet of the first tungsten layer to the bottom sheet of the last silicon-y plane.

- **PLA**: events which give hits in at least 3 out of 4 consecutive planes ($X$ AND $Y$ views).

- **LAT**: events passing the top-AC veto, with signals in 0 or 1 lateral AC panels, in 2 consecutive AC panels or in 2 AC panels on the same side.

- **R11G**: LAT events with signals in 0 lateral AC panels, and LAT events with signals in 1 or 2 AC panels and $R > 1.1$.

- **DIS**: simplified track reconstruction based on computing the distance $D$ of the fired TA1s from the fired AC lateral panel. The parameter DIS is defined as: $\text{DIS} = D_{fp} - D_{lp}$ where $D_{fp}$ is the distance of the closest fired TA1 to the fired AC lateral panel in the first plane, while $D_{lp}$ is the distance of the closest fired TA1 to the fired AC lateral panel in the last plane. We require $\text{DIS} \geq 0$ for good events. This option is applied only if there are fired AC lateral panels.

We discuss here four Level-2 processing procedures, some of them inspired by the corresponding Level-1 or Level-1.5 trigger options that successfully reject background particles without losing too many cosmic gamma-ray photons:

1. **3PL**: is a condition more stringent than the PLA defined in Paper I; it requires hits on 3 consecutive planes ($X$ AND $Y$ views).

2. **CDIS**: is the application of the DIS algorithm to clusters instead of TA1 chips. It is based on computing the distance CD of the clusters from the single fired AC panel. The parameter CDIS is defined as $\text{CDIS} = \text{CD}_{\text{firstplane}} - \text{CD}_{\text{lastplane}}$ in order to have $\text{CDIS} \geq 0$ for good events (in case of a plane with more than one cluster, it is considered only the nearest cluster to the fired AC panel). This option is applied only if there are fired AC lateral panels.

3. **FCN3MIP**: this procedure is based on the use of the parameter $\text{FCN} = N_c(E > 3\text{MIP})/N_{\text{ctot}}$ which is the fractional number of clusters with total energy larger than 3 MIPs ($N_c$), with $N_{\text{ctot}}$ the total cluster number for the whole event; all events with $\text{FCN} > 0.6$ are rejected.

4. **M15**: The multiplicity $M$ is the analogous of the ratio $R$, computed for clusters: $M = (\text{total number of clusters})/(\text{total number of interested x/y views})$ The “M15 procedure” consists in rejecting all events with fired AC panels and with $M < 1.5$.

### 2.1. Simulation results and discussion

Tables 1–4 and Fig.1 show the simulation results obtained applying the 3PL, CDIS, FCN3MIP and M15 procedures as Level-2 data processing steps applied in sequence. The particle and photon classes used in the simulations are the same used in Paper I. The suffix “TC” means...
"Tracker converted": only photons converted in the tracker volume are "good photons", those for which there is good probability to reconstruct the incident direction.

We note that the 3PL procedure rejects events which are difficult to interpret, because of their "sparse" topology. This kind of events are typically produced by background electrons or positrons rather than by cosmic photons. The CDIS and M15 procedures follow the same philosophy of the Level-1.5 DIS option and of the Level-1 R11G option. The main difference is that they are applied to clusters instead of TA1 chips, and therefore the spatial resolution is clearly better. The FCN3MIP procedure uses in a crucial way the GRID cluster analog information, and is very efficient in rejecting low-energy protons stopping in the tracker volume. From Fig. 1 (upper panel, points marked with crosses) we note that the FCN3MIP procedure rejects low-energy protons by almost an order of magnitude, and has a very small effect on the rejection of cosmic off-axis gamma-rays (Fig. 1, lower panel). This is one of the most important results of our paper. Ionization losses of protons (or heavier nuclei) decelerating within the tracker and eventually stopping inside it leave an unambiguous signature in terms of deposited charge in the silicon microstrips. Our results on the proton background rejection are also clearly shown in Fig. 4, indicating a suppression by nearly one order of magnitude of the surviving flux from Level-1 to Level-2/Step-1 near kinetic energies of 100 MeV. At these energies, the total proton background suppression obtained on-board is by three orders of magnitude, by far the best results obtained by our background subtraction procedures. Our understanding of the particle background for an equatorial orbit of height near 550 km indicates that protons (and heavier nuclei) contribute about 10–20\% of the total background rate of incident particles. An efficient rejection of this component is therefore very important.

We can conclude that simple Level-2 processing strategies can succeed in lowering the particle background rate from 70 to \( \sim 30 \) s\(^{-1}\) without

<table>
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<th>Table 2</th>
<th>Level-2/Step-1 processing effects on background albedo-photons</th>
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<tr>
<td></td>
<td>ALB-1 PHOT (s(^{-1}))</td>
</tr>
<tr>
<td>R11G</td>
<td>22</td>
</tr>
<tr>
<td>DIS</td>
<td>20</td>
</tr>
<tr>
<td>3PL</td>
<td>16</td>
</tr>
<tr>
<td>CDIS</td>
<td>15</td>
</tr>
<tr>
<td>FCN3MIP</td>
<td>15</td>
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<tr>
<td>M15</td>
<td>15</td>
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<tr>
<th>Table 3</th>
<th>Level-2/Step-1 processing effects on cosmic gamma-rays(^a)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Photons</td>
<td>HE 0–10 (%)</td>
</tr>
<tr>
<td>R11G,TC</td>
<td>40</td>
</tr>
<tr>
<td>DIS,TC</td>
<td>39</td>
</tr>
<tr>
<td>3PL,TC</td>
<td>39</td>
</tr>
<tr>
<td>CDIS,TC</td>
<td>38</td>
</tr>
<tr>
<td>FCN3MIP,TC</td>
<td>38</td>
</tr>
<tr>
<td>M15,TC</td>
<td>37</td>
</tr>
</tbody>
</table>

\(^a\)We reported the detection efficiencies: the percentages of selected events respect to the total number of photons that theoretically could enter into the tracker volume (% of TRA_TH, as defined in Paper I).
affecting significantly the cosmic gamma-ray detection.

2.2. Spectral and angular selection of background components

We extensively studied how the different trigger cuts modify the energy spectra and the angular distributions of the different background components. Figs. 2–4 show the modifications of the charged particle background spectra and angular distributions due to Level-1, Level-1.5 and Level-2 data processing. Note that low-energy protons are rejected especially by the Level-2/Step-1 trigger selection and that most “surviving” particles are characterized by large values of the incidence angle ($\theta > 60^\circ$). This important qualitative feature of the surviving particle background applies also to electrons and positrons that constitute the majority of particles passing the Level-2/Step-1 processing. From Figs. 2 and 3 (lower panels) it is evident that particles penetrating in the GRID from below.
with respect to the detector’s z-axis pointed in a direction opposite to that of the spacecraft) have a larger probability of passing the Level-2/Step-1 data processing. This conclusion is not surprising considering the shallowness of the Mini-Calorimeter and the existence of lateral GRID regions not covered by the Anticoincidence panels (Paper I). It is important to note that the AGILE-GRID will be an imaging gamma-ray instrument quite different from EGRET [4] that could discriminate against particles impinging on the detector from below because of a Time-of-Flight veto system.

Fig. 2. Simulated differential energy (upper panel) and angle (lower panel) distributions resulting from the processing of the electron background by the AGILE-GRID on-board Data Handling. The upper solid curve represents the particles above 10 MeV penetrating into the tracker volume (TRA). The long-dashed curve and the dot-dashed curves refer to the Level-1 processing (PLA and R1G), respectively. The short dashed curve refers to the Level-1.5 processing (DIS). The thick solid curve represents the particle flux passing the sequence of Level-2/Step-1 data processing (indicated with M15).
Background reduction for particles penetrating Silicon detectors similar to AGILE from below is a delicate matter, and has to be analyzed with great care.

Figs. 5 and 6 show the event selection and cuts for the albedo-photon spectra and their angular distributions for different GRID-Earth geometries. We base our analysis of Earth albedo-photons on the simplified model described in Paper I. Fig. 5 refers to the case of the GRID pointing an unocculted portion of the sky with the Earth “below the GRID” and the direction
towards the Earth center corresponding to the colatitude angle \( \theta = 180^\circ \). Fig. 6 refers to the case of the Earth occulting approximately half of the GRID field of view. The most relevant feature of these albedo gamma-ray events is their large contribution to the total GRID background after the Level-2/Step-1 processing. Their differential spectra peak slightly below \( 10^3 \) s\(^{-1}\) GeV\(^{-1}\) at photon energies near 10 MeV, and their total rate integrated over the whole spectrum is relatively
high, of the same order as the surviving lepton rate (see Table 2). This result indicates the necessity of implementing on board an additional data processing for rejecting efficiently Earth albedo-photons based on their incoming directions. This analysis goes beyond the scope of this paper and will be presented elsewhere.

2.3. Spectral and angular selection of cosmic gamma-ray photons

In order to analyze the effect of the trigger selection on the cosmic gamma-ray photon spectrum and angular distribution we considered extragalactic cosmic gamma-rays with a
power-law energy spectrum of index $n = -2.1$ and flux $\Phi(E > 100\text{ MeV}) \approx 10^{-5}\text{ ph cm}^{-2}\text{s}^{-1}\text{sr}^{-1}$ from Ref. [5], energies in the range 1 MeV–100 GeV and directions in the ranges $\theta = 0–180^\circ$, $\phi = 0–360^\circ$. Fig. 7 shows the effects of trigger and processing cuts on the cosmic gamma-ray spectrum and angular distribution. We notice the excellent trigger performance of the GRID in terms of both spectral and angular responses. Trigger efficiency for photon detection and Level-2 successful processing varies between 15% and $\sim$40% depending on photon energy and direction.
3. Level-2 processing: Step-2 and software requirements

The Earth albedo-photon component of the background is of great relevance. After the simplified processing of Level-1 and Level-2/Step-1, we can state the following:

(a) the albedo-photon background after Level-2/Step-1 is dominated by low-energy photons in...
the range \( \sim 5 \text{ MeV} < E < 30 \text{ MeV} \), peaking at \( \sim 10 \text{ MeV} \).

(b) the Level-2/Step-1 albedo-photon event rate is near 20–30 s\(^{-1}\) and, when summed with the charged particle net rate, is too large to be sustained by the AGILE telemetry.

Therefore, the on-board background suppression requires further software data processing after the “simplified” Step-1 analysis presented in the previous section. We call this processing “Level-2/Step-2”, aimed at an approximate but effective photon direction reconstruction. A detailed description of this Level-2 processing is beyond the scope of this paper, and it will be presented elsewhere.

4. GRID telemetry

We summarize in this Section the main characteristics of the GRID scientific telemetry. Based on the selection cuts operated at Level-1 and Level-2 processing stages, we are in a position to assess the contribution to the scientific telemetry for both the particle and albedo-photon background and the cosmic gamma-ray signal.

It is crucial to realize that the number of bits \( N_{\text{bits}} \) generated by a typical “GRID event” is variable, depending on the number of tracker clusters (\( N_{\text{clus}} \)), fired Mini-Calorimeter bars (\( N_{\text{bars}} \)) and other quantities (e.g.: \( N_{\text{plus}} \), the number of TA1 chips exceeding the limit of 8 TA1 for every 2 consecutive views). In the Monte Carlo simulations we used the formula \( N_{\text{bits}} \approx 176 + 29 \times N_{\text{bars}} + 57 \times N_{\text{clus}} + 9 \times N_{\text{plus}} \), defining a “cluster” as a group of consecutive hit readout-strips with deposited charge \( E > 1/4 \text{ MIP} \), and a “hit bar” as every CsI bar with an energy release larger than \( E = 0.7 \text{ MeV} \). The considered formula represents the typical telemetry for GRID events. It takes into account the event header information and the main contributions of variable length. We emphasize that the assumed number of bits per cluster (\( n = 57 \)) includes the total cluster width and deposited charge and all the analog information (position and deposited charge) that can be stored for 5 readout strips per cluster.

4.1. Telemetry event classes

The relevant components of the expected event rate after the Level-1 and the Level-2 trigger stages were simulated using the following event classes:

(A) Electrons and positrons (isotropic distributions), this class includes electron and positron classes described in Paper I.

(B) Protons (including primary and secondary components with proper angular distributions, AGILE pointing assumed to be with zenith angle \( \theta = 0^\circ \)), this class includes low-energy proton and high-energy proton classes described in Paper I.

(C) Earth albedo photons (case ALB-1, unocculted AGILE’s FOV, Earth below the Tracker), this class is the same considered in Paper I.

(D) Cosmic gamma-rays (extragalactic diffuse emission), this class was described in Section 2.3 of this paper.

Since the average number of bits per GRID event strongly depends on the particle/photon energy and inclination and since gamma-rays above hundreds of MeV constitute a very important component of the scientific data, we considered also the high-energy and very high-energy photon classes summarized in Table 5.

4.2. Simulation results

Simulation results are summarized in Table 6. We find that the lepton component of the background is of crucial importance for the AGILE-GRID, and it will dominate the scientific telemetry. We note that the lepton surviving the current Level-2 cuts are dominated by low-energy events (\( E \sim 20–30 \text{ MeV} \)) with characteristics similar to those of cosmic low-energy gamma-ray photons. The typical telemetry load for these low-energy leptons is below 1.5 kbit/event. Low-energy protons are efficiently rejected by the Level-1 and Level-2/Step-1 logic. Note that the telemetry distributions of photon classes are biased towards the low-energy photons. The average number of bits per GRID event strongly depends on the photon energy and inclination.
In principle, each particle and photon event is characterized by different GRID topologies, and therefore different telemetry loads. However, in practice all particle/photon components passing the Level-2 processing have quite similar $N_{\text{bits}}$ distributions, as shown in Fig. 8. All distribution peaks near or below 1 kbit/event with average numbers given in Table 6.

Table 5
Photon classes

<table>
<thead>
<tr>
<th>Class</th>
<th>$E_{\text{kin}}^{\text{min}}$ (MeV)</th>
<th>$E_{\text{kin}}^{\text{max}}$ (GeV)</th>
<th>Energy spectrum</th>
<th>$\theta$</th>
<th>$\phi$</th>
</tr>
</thead>
<tbody>
<tr>
<td>HE 0–10</td>
<td>400 MeV</td>
<td>1</td>
<td>Power-law ($n = -2$)</td>
<td>0–10°</td>
<td>0–360°</td>
</tr>
<tr>
<td>HE 50–60</td>
<td>400 MeV</td>
<td>1</td>
<td>Power-law ($n = -2$)</td>
<td>50–60°</td>
<td>0–360°</td>
</tr>
<tr>
<td>VHE 0–10</td>
<td>1 GeV</td>
<td>100</td>
<td>Power-law ($n = -2$)</td>
<td>0–10°</td>
<td>0–360°</td>
</tr>
<tr>
<td>VHE 50–60</td>
<td>1 GeV</td>
<td>100</td>
<td>Power-law ($n = -2$)</td>
<td>50–60°</td>
<td>0–360°</td>
</tr>
</tbody>
</table>

Table 6
Average and maximum bit number for different event classes

<table>
<thead>
<tr>
<th>Event class</th>
<th>Average $N_{\text{bits}}$ (kbit)</th>
<th>Maximum $N_{\text{bits}}$ (kbit)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Electrons/positrons</td>
<td>1.4</td>
<td>5.0</td>
</tr>
<tr>
<td>Protons</td>
<td>1.7</td>
<td>5.0</td>
</tr>
<tr>
<td>Earth albedo-photons</td>
<td>1.0</td>
<td>3.0</td>
</tr>
<tr>
<td>Cosmic gamma-rays</td>
<td>1.1</td>
<td>4.0</td>
</tr>
<tr>
<td>PHOT HE 0–10</td>
<td>2.5</td>
<td>6.5</td>
</tr>
<tr>
<td>PHOT HE 50–60</td>
<td>2.5</td>
<td>7.0</td>
</tr>
<tr>
<td>PHOT VHE 0–10</td>
<td>2.6</td>
<td>7.0</td>
</tr>
<tr>
<td>PHOT VHE 50–60</td>
<td>3.1</td>
<td>8.5</td>
</tr>
</tbody>
</table>

In principle, each particle and photon event is characterized by different GRID topologies, and therefore different telemetry loads. However, in practice all particle/photon components passing the Level-2 processing have quite similar $N_{\text{bits}}$ distributions, as shown in Fig. 8. All distribution peaks near or below 1 kbit/event with average numbers given in Table 6.

5. GRID effective area

The effective area is, by definition, $A_{\text{eff}} = \varepsilon A_\perp$, where $A_\perp$ is the detector “geometrical area” (equivalent area perpendicular to the incident flux direction) and $\varepsilon$ is the detector efficiency. The detector efficiency is given by the photon interaction probability ($\varepsilon_i$) times the trigger efficiency ($\varepsilon_t$) times the track reconstruction efficiency ($\varepsilon_r$): $\varepsilon = \varepsilon_i \cdot \varepsilon_t \cdot \varepsilon_r$.

Track reconstruction (implying a reliable vertex identification and direction reconstruction) is strongly influenced by the event topologies. Taking into account average properties of the events, we assumed in Fig. 10 the following values: $\varepsilon_i = 1$ for $E > 25$ MeV and $\varepsilon_r = 0.75$ for $E = 25$ MeV.

The value of $\varepsilon_i \cdot \varepsilon_t$ is given by the following ratio: $\varepsilon_i \cdot \varepsilon_t = N(M15,TC)/N(TRA,TH)$ since “good photons” are only the ones that pass the Level-2 trigger (R11G + DIS + M15) having converted in the tracker volume, and they must be compared with the total number of photons that would geometrically enter the tracker volume. N(TRA,TH) can be evaluated theoretically as $N(TRA,TH) = F/A_\perp$, where $F$ is the photon incident flux, which is related to the total number of events generated on the spherical surface around the detector by the relation $F = N_{\text{TOT}}/(\pi r^2)$, where $r$ is the sphere radius (we generally use $r = 89$ cm and $N_{\text{TOT}} = 50000$).

In order to study the GRID effective area we considered on-axis photons ($\theta = 0^\circ$, $\phi = 0^\circ$) and photons with $\theta = 50^\circ$ and $\phi = 0^\circ$, with the following energies: $E = 25$ MeV, $100$ MeV, $1$ GeV, $10$ GeV, $50$ GeV. Fig. 9 provide information on how the event cuts adopted in this document affect the GRID gamma-ray detection. The processing steps adopted by Level-1.5 and Level-2/Step-1 are crucial in lowering the particle background rate from $\sim 120$ s$^{-1}$ (after R11G) to $\sim 30$ s$^{-1}$ (after Level-2/Step-1). However, these event cuts also cause a decrease of the effective area, especially for off-axis photons. Fig. 10 shows the comparison among AGILE, EGRET and COMPTEL effective areas, for fixed directions, as a function of photon energy.
6. Conclusions

The trigger and processing strategy presented in this paper to filter and select particle and photon GRID events can be summarized as follows.

Events induced by electrons and positrons constitute the main background component and dominate the scientific telemetry of the AGILE-GRID. The total lepton event rate obtained for the trigger and processing strategy presented in this
paper (Level-2/Step-1 processing) is $R_{e^+/e^-} \approx 30 \, \text{s}^{-1}$. A goal of the Level-2/Step-2 processing through a three-dimensional photon direction reconstruction is to further reduce this background component by almost a factor of 2, reaching $R_{e^+/e^-}$ (required rate) $\leq 20 \, \text{s}^{-1}$.

Earth albedo gamma-ray photons after the Level-2/Step-1 processing produce an event rate $R_{\text{albedo}} \approx 20-30 \, \text{s}^{-1}$, depending on the geometry and comparable to that of leptons. This event rate is too large to be acceptable by the AGILE telemetry, and further reduction of this component is necessary. A 3D-direction reconstruction algorithm to be implemented by the Level-2/Step-2 processing is required to reduce this rate at least by a factor of 10, reaching the telemetry rate requirement: $R_{\text{albedo}}$ (required rate) $\leq 3 \, \text{s}^{-1}$.

Low-energy proton events ($E_{\text{kin}} < 400 \, \text{MeV}$) are efficiently decreased by the on-board Level-1 and Level-2 logic, especially because of the available Si strip analog information. High energy protons (of energy near or larger than 1 GeV) tend to dominate the telemetry of proton events. The simulated Level-2/Step-1 processing of protons produce an event rate near the required value, $R_{\text{protons}}$ (required rate) $\leq 1 \, \text{s}^{-1}$.

The event rate for cosmic gamma-ray events, the scientific signal of the AGILE-GRID, turns out to
be \sim 100 \text{ times smaller than the (lepton, proton, albedo-photon) background after the Level-2/Step-1 processing. As required by our strategy, cosmic gamma-rays are quite efficiently detected and filtered by the on-board GRID data processing, reaching optimal detection efficiency near 100 MeV.}

We notice that a substantial number of cosmic photon events passing the Level-2 processing have energies between 10 and 30 MeV, as it can be deduced from Fig. 7. Table 7 summarizes our conclusions.

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